DLTK's Crafts for Kids

Paper Bag Donkey Craft

contributed by Leanne Guenther



This is a fun and easy cut and paste paper craft that uses a paper bag as a base to make a donkey puppet.

Materials:

- a paper lunch bag
- a printer,
- some crayons,
- scissors,
- glue,
- paper for the printer

Optional:

• big <u>wiggly eyes</u>

Get Familiar with Your Paper Bag:

- I'm going to walk through this slowly. Look at your paper bag.
- It should be closed and flat like a piece of paper. Just like when they are brand new.
- On one side, it's all smooth. This will be the BACK of your puppet
 - It's important that all the kids get the back and front straight at the beginning!
- On the other side there's a flippy tab (which is typically the bottom of the bag when you're carrying your lunch around...)
 - This flippy tab will be the HEAD
- Lift the flippy tab up a bit. Underneath of the tab will be the mouth,
 - When the child puts her hand in the bag, she'll be able to make the donkey talk.
- Look at the rest of the front of the bag. (The 3/4 or so of the bag below the part with the flippy tab) This will be the BODY.
- Look at the sides of the bag. There should be a FLAP of paper.
 - We'll be slipping the arms (template 2) into this flap.
 - If the kids goof and glue the arms onto the front or back of the bag, it isn't a big deal.
- OK, now that we're comfy with our bags, let's craft!

Template #1

- Brown Donkey: just use the brown paper bag.
- Glue the small circle with the tongue underneath the flippy tab so you can see part of the circle sticking out from under the nose.
- Glue the nose onto the HEAD. It should overlap the body a bit.

- Glue the eyes onto the HEAD above the nose. If you like, you can use <u>wiggly eyes</u> instead of the paper template pieces.
- Glue the ears onto the HEAD.
- Glue the hair tuft onto the HEAD.

Template link:

https://www.dltk-kids.com/t.asp?t=https://www.dltk-kids.com/animals/image/ cbagdonkey1.gif

https://www.dltk-kids.com/t.asp?t=https://www.dltk-kids.com/animals/image/ cbagdonkey2.gif